# YARD STICK BOWLING GAME

#### **TEAM CONFIGURATION & DRAW:**

- 1. Four players per rink
- 2. Leads play with Leads, Vices with Vices and Skips with Skips.
  - a. E.G. All the tags for the leads go in one pot and are drawn out and then the leads draw a disc for the rink
  - b. Same for the Vices and Skips
- 3. Everyone bowls for themselves
- 4. Bowl in alphabetical order by first names
- 5. Make sure your full name is on the card and turn it in at the end of the game

#### **VERSION #1 GAME PLAY:**

- 6. First End: First bowler delivers the Jack
  - a. Subsequent ends the person who scored the 2 pointer:
    - i. Delivers the Jack
    - ii. Bowls first and then everyone else continues in alphabetical order (you always follow the same person)
- 7. Provided the Jack is long enough and in bounds you bowl to it as in Cutthroat (do not centre it)
- 8. If the Jack is knocked into the ditch or out of bounds, one player will go down and centre the Jack at the 2-meter mark
- 9. NO visits to the head
- 10. The yard measurement is done from the Jack after the last bowl has been bowled

#### **VERSION #2 GAME PLAY:**

- 11. The "Jack" which is actually a Golf Ball on a very short string is secured to a long nail which is pounded into the ground
- 12. "Jack" #1 is secured and located close to the hog line
- 13. "Jack" #2 is secured and located close to the 2-meter mark at the opposite end
- 14.If the "Jack" comes loose pound it back in before continuing
- 15.To score you measure from the nail tethering the "Jack"

### **SCORING:**

- 16.Bowl closest bowl to the Jack counts 2 points, all other **within** 1 yard count 1 point
- 17. Prize for high score of the day

## **ADDITIONAL EXCITEMENT FOR EITHER VERSION:**

- 18.If one person gets 5 points, (closest to the Jack (2 points) plus counting 3 other bowls within 1 yard (1 point each) find the bag with the bell on it, bring it to your rink, and ring it **LOUDLY** 
  - a. You have one bag and bell for every green with players
- 19. Last one holding the bag when the game is finished, keeps what is in it